ART AND DESIGN DEPARTMENT

Faculty

Department Chair: Jeffery Carl

Katrina Anderson, G.E. Colpitts, Laurie Culshaw, Robert Davis, Joan Kaufman, Timothy Manning, Matthew Sommerfield

Mission

Develop creative professionals who shape the world through exceptional work, courageous exploration, and community engagement.

Values

Excellence. Opportunity. Community.

Goals

Students in the Art and Design Department will:

- Develop Formal and Analytical Abilities
 Develop the formal and analytical skills needed to craft articulate and expressive visual forms
- Embrace the Creative Process
 Learn to explore and assess multiple solutions through structured creative processes
- Integrate History, Theory, and the Liberal Arts
 Integrate ideas from the historical development of visual culture, and other disciplines, into creative practice
- Gain Professional Experience
 Pursue 'real world' experiences to grow in their discipline and serve
 God in their communities

Objectives

Formal and Analytical Abilities

- · Objectively see and interpret the physical world
- Become proficient with manual tools, techniques, and materials used to form 2D objects (drawing, painting, printmaking, etc.)
- Become proficient with manual tools, techniques, and materials used to form 3D objects, both sculptural and functional
- · Learn the fundamentals of digital media (Adobe CC, HTML, CSS, etc.)
- · Become proficient with the manual functions of a DSLR camera
- Learn to organize information into a graphic and typographic visual system
- · Learn the fundamentals of print-based design and production

Creative Process

- · Thoughtfully apply 2D compositional elements and principles
- Thoughtfully apply 3D compositional elements and principles
- Develop formal solutions through iterative processes involving thoughtfully applied skills, divergent exploration, and critical analysis
- Develop conceptual solutions through iterative processes involving research, divergent exploration, and critical analysis
- · Learn to hear, offer, and effectively respond to constructive criticism
- · Develop a user-based, audience mindset

Historical and Theoretical Knowledge

- Acquire a working knowledge of the technological and creative evolution of art, design, photography, and film
- · Think critically about the cultural dynamics of creative works
- Recognize the conceptual relationships between various forms of visual and material culture, including the liberal arts
- Understand how other disciplines interact with, affect, and spur the development of creative fields

Professional Practice

- Develop a personal point of view and learn how to present it publicly in an engaging and articulate manner
- Learn professional practices in creative fields (portfolio and resume development, documentation of creative works, interview skills, presentation, etc.)
- Manage a complex project through all stages of a production process (direction, schedules, materials, finances, etc.)
- · Develop a cohesive body of professional quality creative work
- Define a career path that recognizes the potential of their chosen discipline to serve God, and others.
- Art Major (https://catalog.judsonu.edu/departments-divisionsprograms/art-design-department/art-major/)
- Art: Photography Major (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/art-photography-major/)
- Design Studies Major (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/design-studies-major/)
- Digital Communications Design Certificate (https:// catalog.judsonu.edu/departments-divisions-programs/art-design-department/digital-communications-design-certificate/)
- Digital Communications Design Minor (https://catalog.judsonu.edu/ departments-divisions-programs/art-design-department/digitalcommunications-design-minor/)
- Graphic Design Certificate (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/graphic-designcertificate/)
- Graphic Design Major (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/graphic-design-major/)
- Graphic Design Minor (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/graphic-design-minor/)
- Photography Minor (https://catalog.judsonu.edu/departmentsdivisions-programs/art-design-department/photography-minor/)
- Studio Art Major (https://catalog.judsonu.edu/departments-divisionsprograms/art-design-department/studio-art-major/)
- Studio Art Minor (https://catalog.judsonu.edu/departments-divisionsprograms/art-design-department/studio-art-minor/)

Art, Design, Architecture, and Interior Design Handbook Supplement

Details of the above and other program policies and procedures are outlined in the Art, Design and Architecture Supplement (https://myjudson.judsonu.edu/ICS/Portlets/ICS/Portlet.Resources/ViewHandler.ashx?id=4a4eae22-b771-49f5-b0d5-28502c4fc16f) to the Judson University Student Handbook.